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the ratio of surface to volume. Therefore a **multidimensional** bisection strategy is superior to a
in an Application On every processor a priority **queue** PQ stores all tasks that are to be executed on
ls7-www.informatik.uni-dortmund.de/~garmann/ps/irreg98.ps.gz

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1 Fast detection of communication patterns in distributed executions

Thomas Kunz, Michiel F. H. Seuren

November 1997 **Proceedings of the 1997 conference of the Centre for Advanced Studies on Collaborative research**

Publisher: IBM Press

Full text available: pdf(4.21 MB) Additional Information: full citation, abstract, references, index terms

Understanding distributed applications is a tedious and difficult task. Visualizations based on process-time diagrams are often used to obtain a better understanding of the execution of the application. The visualization tool we use is Poet, an event tracer developed at the University of Waterloo. However, these diagrams are often very complex and do not provide the user with the desired overview of the application. In our experience, such tools display repeated occurrences of non-trivial commun ...

2 Using weaves for software construction and analysis

Michael M. Gorlick, Rami R. Razouk

May 1991 **Proceedings of the 13th international conference on Software engineering**

Publisher: IEEE Computer Society Press

Full text available: pdf(1.30 MB) Additional Information: full citation, references, citings

3 Online algorithms: Three dozen papers on online algorithms

Wojciech Jawor

March 2005 **ACM SIGACT News**, Volume 36 Issue 1

Publisher: ACM Press

Full text available: pdf(743.26 KB) Additional Information: full citation, abstract, references, index terms

This column contains a summary of last year's research on online algorithms presented at the STOC, FOCS, ICALP, ESA, and STACS conferences. Unfortunately, due to space constraints, the report could not be entirely exhaustive, and results from other conferences or journal articles are not covered. We hope that all readers will find in the survey something of interest, to fill those long winter evenings. The papers in the report are organized roughly by applications.

4 Disk-directed I/O for MIMD multiprocessors

David Kotz

February 1997 **ACM Transactions on Computer Systems (TOCS)**, Volume 15 Issue 1

Publisher: ACM Press

Full text available: pdf(559.18 KB) Additional Information: full citation, abstract, references, citings, index terms, review

Many scientific applications that run on today's multiprocessors, such as weather forecasting and seismic analysis, are bottlenecked by their file-I/O needs. Even if the multiprocessor is configured with sufficient I/O hardware, the file system software often fails to provide the available bandwidth to the application. Although libraries and enhanced file system interfaces can make a significant improvement, we believe that fundamental changes are needed in the file server software. We prop ...

Keywords: MIMD, collective I/O, disk-directed I/O, file caching, parallel I/O, parallel file system

5 System-level power optimization: techniques and tools

Luca Benini, Giovanni de Micheli

April 2000 **ACM Transactions on Design Automation of Electronic Systems (TODAES)**, Volume 5 Issue 2

Publisher: ACM Press

Full text available: pdf(385.22 KB) Additional Information: full citation, abstract, references, citings, index terms

This tutorial surveys design methods for energy-efficient system-level design. We consider electronic sytems consisting of a hardware platform and software layers. We consider the three major constituents of hardware that consume energy, namely computation, communication, and storage units, and we review methods of reducing their energy consumption. We also study models for analyzing the energy cost of software, and methods for energy-efficient software design and compilation. This survery ...

6 Conception, evolution, and application of functional programming languages

Paul Hudak

September 1989 **ACM Computing Surveys (CSUR)**, Volume 21 Issue 3

Publisher: ACM Press

Full text available: pdf(5.19 MB) Additional Information: full citation, abstract, references, citings, index terms, review

The foundations of functional programming languages are examined from both historical and technical perspectives. Their evolution is traced through several critical periods: early work on lambda calculus and combinatory calculus, Lisp, Iswim, FP, ML, and modern functional languages such as Miranda[1] and Haskell. The fundamental premises on which the functional programming methodology stands are critically analyzed with respect to philosophical, theoretical, and pragmatic concerns. ...

7 Constraints: On context in authorization policy

Patrick McDaniel

June 2003 **Proceedings of the eighth ACM symposium on Access control models and technologies**

Publisher: ACM Press

Full text available: pdf(316.39 KB) Additional Information: full citation, abstract, references, citings, index terms

Authorization policy infrastructures are evolving with the complex environments that they support. However, the requirements and technologies supporting context are not yet well understood. Often implemented as condition functions or predefined attributes, context is used to more precisely control when and how policy is enforced. This paper considers context requirements and services in authorization policy. The properties and security requirements of context evaluation are classified. A key obs ...

Keywords: authorization, context, distributed systems, policy, policy-oriented programming, security requirements

8 Special section on sensor network technology and sensor data managment: The Cougar Project: a work-in-progress report

Alan Demers, Johannes Gehrke, Rajmohan Rajaraman, Niki Trigoni, Yong Yao
December 2003 **ACM SIGMOD Record**, Volume 32 Issue 4
Publisher: ACM Press
Full text available: pdf(255.68 KB) Additional Information: full citation, abstract, references

We present an update on the status of the Cougar Sensor Database Project, in which we are investigating a database approach to sensor networks: Clients "program" the sensors through *queries* in a high-level *declarative* language (such as a variant of SQL). In this paper, we give an overview of our activities on energy-efficient data dissemination and query processing. Due to space constraints, we cannot present a full menu of results; instead, we decided to only whet the reader's app ...

9 Euclid and Modula

David T. Barnard, W. David Elliott, David H. Thompson
March 1978 **ACM SIGPLAN Notices**, Volume 13 Issue 3
Publisher: ACM Press
Full text available: pdf(1.32 MB) Additional Information: full citation, abstract, references, citings

Both Euclid and Modula are programming languages based on Pascal and intended for writing system software such as operating system kernels. The further goals of each language, however, resulted in two rather different languages. Modula is meant to be used in multiprogramming systems primarily on mini-computers; thus Modula aims for very small run-time support and efficient compilation by a small compiler. Many of the Euclid language design decisions, on the other hand, were influenced by the aut ...

10 Grid -Based Parallel Data Streaming implemented for the Gyrokinetic Toroidal Code

S. Klasky, S. Ethier, Z. Lin, K. Martins, D. McCune, R. Samtaney
November 2003 **Proceedings of the 2003 ACM/IEEE conference on Supercomputing**
Publisher: IEEE Computer Society
Full text available: pdf(335.48 KB) Additional Information: full citation, abstract

We have developed a threaded parallel data streaming approach using Globus to transfer multi-terabyte simulation data from a remote supercomputer to the scientistýs home analysis/visualization cluster, as the simulation executes, with negligible overhead. Data transfer experiments show that this concurrent data transfer approach is more favorable compared with writing to local disk and then transferring this data to be post-processed. The present approach is conducive to using the grid to pipeli ...

11 Investigations of fault-tolerant networks of computers

Piotr Berman, J'anos Simon
January 1988 **Proceedings of the twentieth annual ACM symposium on Theory of computing**
Publisher: ACM Press
Full text available: pdf(923.48 KB) Additional Information: full citation, references, citings, index terms

12 Onward!: X10: an object-oriented approach to non-uniform cluster computing

Philippe Charles, Christian Grothoff, Vijay Saraswat, Christopher Donawa, Allan Kielstra, Kemal Ebcioglu, Christoph von Praun, Vivek Sarkar
October 2005 **Proceedings of the 20th annual ACM SIGPLAN conference on Object oriented programming systems languages and applications OOPSLA '05**
Publisher: ACM Press
Full text available: pdf(1.03 MB) Additional Information: full citation, abstract, references, index terms

It is now well established that the device scaling predicted by Moore's Law is no longer a viable option for increasing the clock frequency of future uniprocessor systems at the rate that had been sustained during the last two decades. As a result, future systems are rapidly moving from uniprocessor to multiprocessor configurations, so as to use parallelism instead of frequency scaling as the foundation for increased compute capacity. The dominant emerging multiprocessor structure for the future ...

Keywords: Java, X10, atomic blocks, clocks, data distribution, multithreading, non-uniform cluster computing (NUCC), partitioned global address space (PGAS), places, productivity, scalability

13 An execution/sleep scheduling policy for serving an additional job in priority queueing systems

Kin K. Leung

April 1993 **Journal of the ACM (JACM)**, Volume 40 Issue 2

Publisher: ACM Press

Full text available: pdf(1.40 MB) Additional Information: full citation, abstract, references, index terms, review

In a priority-based computer system, besides the regular jobs, an additional job (refereed to as job A) is invoked infrequently but requires a significant amount of CPU time. To avoid CPU hogging, job A receives (up to) a fixed amount of CPU time whenever it is served. When the time expires, job A immediately relinquishes the CPU and puts itself to sleep for a period of time. By doing so, jobs with low priority may be processed in a timely manner. When the sleep time is ove ...

Keywords: performance evaluation, priority queues, response times, server vacation models, time-limited service, waiting times

14 A method for adaptive performance improvement of operating systems

David Reiner, Tad Pinkerton

September 1981 **ACM SIGMETRICS Performance Evaluation Review , Proceedings of the 1981 ACM SIGMETRICS conference on Measurement and modeling of computer systems SIGMETRICS '81**, Volume 10 Issue 3

Publisher: ACM Press

Full text available: pdf(884.62 KB) Additional Information: full citation, abstract, references, index terms

This paper presents a method for dynamic modification of operating system control parameters to improve system performance. Improved parameter settings are learned by experimenting on the system. The experiments compare the performance of alternative parameter settings in each region of a partitioned load-performance space associated with the system. The results are used to modify important control parameters periodically, responding to fluctuations in system load and performance. The metho ...

15 Kernel korner: sleeping in the kernel

Kedar Sovani

September 2005 **Linux Journal**, Volume 2005 Issue 137

Publisher: Specialized Systems Consultants, Inc.

Full text available: html(19.30 KB) Additional Information: full citation, abstract

¿

16 Synchronization: Low-cost attacks against packet delivery, localization and time synchronization services in under-water sensor networks

Jiejun Kong, Zhengrong Ji, Weichao Wang, Mario Gerla, Rajive Bagrodia, Bharat Bhargava

September 2005 **Proceedings of the 4th ACM workshop on Wireless security WiSe '05**

Publisher: ACM Press

Full text available: pdf(266.49 KB) Additional Information: full citation, abstract, references, index terms

Under-Water Sensor Networking (UWSN) is a novel network paradigm that is being proposed to explore, monitor and protect the oceans. The unique characteristics of the aquatic environment, namely huge propagation delay, absence of GPS signaling, floating node mobility, and limited (acoustic) link capacity, are very different from those of ground sensor networks. Since underwater networks are mostly autonomous and very difficult to

directly monitor by humans, a very important requirement is the bui ...

Keywords: denial-of-service attack, mobility, underwater sensor network, wormhole length

17 Communication overlap in multi-tier parallel algorithms

Scott B. Baden, Stephen J. Fink
November 1998 **Proceedings of the 1998 ACM/IEEE conference on Supercomputing (CDROM)**
Publisher: IEEE Computer Society
Full text available: pdf(278.73 KB) Additional Information: full citation, abstract, references, citings

Hierarchically organized multicomputers such as SMP clusters offer new opportunities and new challenges for high-performance computation, but realizing their full potential remains a formidable task. We present a hierarchical model of communication targeted to block-structured, bulk-synchronous applications running on dedicated clusters of symmetric multiprocessors. Our model supports node-level rather processor-level communication as the fundamental operation, and is optimized for aggregate pat ...

18 Kernel korner: the new work queue interface in the 2.6 kernel

Robert Love
November 2003 **Linux Journal**, Volume 2003 Issue 115
Publisher: Specialized Systems Consultants, Inc.
Full text available: html(19.86 KB) Additional Information: full citation

19 Optimal paths in graphs with stochastic or multidimensional weights

Ronald Prescott Loui
September 1983 **Communications of the ACM**, Volume 26 Issue 9
Publisher: ACM Press
Full text available: pdf(644.36 KB) Additional Information: full citation, abstract, references, citings, index terms

This paper explores computationally tractable formulations of stochastic and multidimensional optimal path problems, each as an extension of the shortest path problem. A single formulation encompassing both problems is considered, in which a utility function defines preference among candidate paths. The result is the ability to state explicit conditions for exact solutions using standard methods, and the applicability of well-understood approximation techniques.

Keywords: multidimensional, operations research, shortest path, stochastic, utility function

20 Monte Carlo summation and integration applied to multiclass queuing networks

Keith W. Ross, Danny H. K. Tsang, Jie Wang
November 1994 **Journal of the ACM (JACM)**, Volume 41 Issue 6
Publisher: ACM Press
Full text available: pdf(1.64 MB) Additional Information: full citation, abstract, references, citings, index terms

Although many closed multiclass queuing networks have a product-form solution, evaluating their performance measures remains nontrivial due to the presence of a normalization constant. We propose the application of Monte Carlo summation in order to determine the normalization constant, throughputs, and gradients of throughputs. A class of importance-sampling functions leads to a decomposition approach, where separate single-class problems are first solved in a setup module, and then the ori ...

Keywords: gradient estimation, product-form queuing networks, variation reduction

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